Time:	Room=>	2.41	2.53	1.43	1.53	1.50	1.46	S.71	S.54	S.48	S.43	1.OS	2.OS	Mezzanine	Basement
Session 1 Sunday	13.45-14.30	Mary Ann Smorra: Using Improvisation to Build Teams	Louise Møller Nielsen: REALplay - modeling the contextual landscape surrounding the Red Cross base-camp	Ask Agger, Søren Stig Nielsen: Towards a Culture of Innovation - crossing the cultural gap from belief and fear to trust and hope	Nel Mostert: Being a full-time facilitator at Unilever; what's that like?	Torben Thyregod Jensen: SOLTAG: Under the sun - A co-operation	Anne Heleen: Creative ways to connect people, teams and organisations in order to stimulate synergy	**Paper Jam: Art, Creativity and Innovation** Charlotte McLeod: Exploring the relationship between the childhood and adolescent years of advertising creatives and the development of their creativity Tatiana Chemi: The Taste of Pineapple. The Arts in Workplace Co-creation Patricia Buffa: Experimentation And Innovation In The Visual Arts: The Role Of Urban Incubators	Lars Ringe, Ole Vestergaard Poulsen & Steen Koldsø: LEGO® MINDSTORMS® Robot Lab	**Paper Jam: Creativity, Motivation and Models** Morio Shibayama: Effect of Motivation on Creativity Mette Mønsted: Entrepreneurial and creative organising for research Caneel K. Joyce: Speed Dating vs. Brainstorming	**Paper Jam: Management Innovation** Barbara Babij: Vitality or Cancer in the C-Suite Karen Janssen: Driving the Dutch food market	Brad Hokanson: Our Own creative (his)stories	Per Olsen: Train your creativity	Care Cubicle (Copenhagen Convention)	
	14.30-15.15	Donald Noone: Quantum Leap Thinking: How to Get Out of the Box Fast	Oscar Valdivielso: Towards a new way of doing strategy: how Spanish companies incorporate innovation in their strategies	John Whatmore: How Inventors Think - in different domains	Torsten Dahl & Jan Weber: NNIT - Structured Innovation	Stefan Beuttler & Thomas Rothenstein: MADE IN HAPPY GERMANY®	William Shephard & Luc de Schryver: A Tool for Improving the Climate for Creativity, Innovation and Change		(continued)			(continued)	(continued)	(continued)	
Session 2 Monday	10.30-11.15	Nils Bech: The Fruitful Project Spiral	Gitte Miller Balslev: Citizen Driven Innovation in Local Democracy	John Gammelgaard & Inger-lise Volsgaard Jakobsen: Experiences at Grundfos with focus on Innovation and Creativity	**Paper Jam: Management creativity.** Roberta Virtuani: Italian Managers' perception Creativity Gro Ellen Mathisen: The relationships between supervisor attributes, climate for creativity, and creative output: Evidence from the restaurant industry Fangqi Xu: What does creative management aim at?	Peter Hesseldahl: Facts & mindset: Acting on complexity	Joachim Rothenborg & Ernest Holm Svendsen: The creative attitude – unlocking our deep creativity	**Paper Jam: Idea generation** Laurens Rook: Imitation in Creative Idea Generation: Effects of Performance of Other, Abstraction versus Specificity, and Approach versus Avoidance Motivation Suzanne Verdonschot: Validation of a set of design principles to promote innovation Victor Vidal: A Creativity course for problem solvers	Lars Ringe, Ole Vestergaard Poulsen & Steen Koldsø: LEGO® MINDSTORMS® Robot Lab	**Paper Jam: Creativity Methods** Nel Mostert: Measuring creativity Stefan Knoll: Formalised Online Creativity using ThinXels Kyle Jennings: Statistical Biases in Creativity	**Paper Jam: Userdriven innovation** Christoph Hienerth: Exploring key charateristics of lead user workshop participants: Who contributes best to the generation of truly novel solutions Kasper Tang Nielsen: A Sensible Fuss about Anthropology Roderick van Domburg: Mechanisms for importing and exporting technological knowledge in open innovation	René Rønning, Mette Fredsted & Lars Spicker Olesen: Create the Future and Use it Today	Per Olsen: Didactic consideration for creative thinking	Care Cubicle (Copenhagen Convention)	
	11.15-12.00	(continued)	(continued)	(continued)		Leif Beck Fallesen: Innovation major driver in circulation boost	(continued)		(continued)			(continued)	(continued)	(continued)	
Session 3 Monday	12.45-13.30	Tatiana Chemi: Artful co-creation	Ramon Vullings: Creativity Today! Tools for a creative attitude & organisational development	Mie Femø Nielsen & Hilde Schroll Jespersen: X Zalon	**Paper Jam: Intelligence and Skills** Karl Jeffries: Identifying domain relevant skills Helga Hohn: Multiple Intelligences Revisited Ileana Monteiro: The Innovative leader In Hospitality	Paulo Benetti: MYTHOdoLOGY® - Using the drama and Greek myths to solve a real problem	Luc De Schryver & Bill Shepard: A tool to improve teamwork for transformation	**Paper Jam: Creative potential** Todd Lubart: Detecting and enhancing creative potentiel: A multivariate approach Remko van der Lugt: Future mapping Céline Bos: Creativity system: How to get from individual capability to a collective one ?	Lars Ringe, Ole Vestergaard Poulsen & Steen Koldsø: LEGO® MINDSTORMS® Robot Lab	**Paper Jam: Creativity potential** Jan Dul: A Practical Instrument to measure the creativity potential of the work environment Kamel Mnisri: The role of creativity in the quality improvement process: a Conceptual model Reidar Gjersvik: Exploring Exploration Creativity	Scott Isaksen, Dan Phillips, Scott Swanburg: Reducing Time to Revenue by fulfilling unmet customer needs: A GEMagination Case Story	Pascal R. Greub: Basics of Creative Transformation	Gordon Nicholson: Experience and process of the creation of classical music by professional composers	Care Cubicle (Copenhagen Convention)	
	13.30-14.15	(continued)	(continued)	Franck Köpcke: Innovate Naturally — Nature as trigger to accelerate idea generation and output in New Product Development		(continued)	(continued)		(continued)		(continued)	(continued)	Martin Spang Olsen: DIONYSUS – THE IMPROVISING LEADER (THEORY)	(continued)	
Session 4 Monday	14.30-15.15	Carsten Ohm: A "whole person"-approach to Innovation	Lars Lundbye, Thomas Hammer-Jakobsen & Thomas Madsen-Mygdal: Piipl – a visual Web 2.0 platform for true user innovation	Marc Innegrave: How does the concept for a new service look like?	Sandra M. Dingli: Random Input and Foresight	Niels Barfod: The next ten years: Disruptive technologies and media	Rodney Hill: Setting the environment for generating ideas	Barbara du Perron & Koen van der Wal: Online co-creation	Ole Vestergaard: LEGO Mindstorms innovation case	Marcel van der Pol: The Columbus Knot	Mary Ann Smorra + Erik Sorensen: Creative Negotiating: Conceive, Believe, Receive	Claus Rode: Case LINAK	Han Bakker: Creativity Cards		Martin Spang Olsen: DIONYSUS – THE IMPROVISING LEADER (PRACSIS)
Session 5 Tuesday	10.30-11.15	Lise Damkjær: The Reflective Innovation Model (RIM)	Bo Seifert: Innovation and Whole Brain Thinking – a few observations and pitfalls by someone who has run major organizations on three continents	Caneel K. Joyce & Kyle Jennings: How can strangers from different disciplines find each other to form creative collaborations?	Carsten Hallund Slot: Vision Driven Innovation & 'how to let go of gravity'	Monica Moso: How can we build regional spaces for inter-organisational innovation?	Keith Bound: Idea Generation and Transformational Change through Animation, Images, Words and Music	**Paper Jam: Organizing and Creativity** Anne Passila: Stimulating innovation sensibility Marjanne Kurth: Dramatic Innovation Rodney Hill: A Cross-disciplinary Course to Enhance Creativity, Invention and Entrepreneurship	Lars Ringe, Ole Vestergaard Poulsen & Steen Koldsø: LEGO® MINDSTORMS® Robot Lab	**Paper Jam: Social Innovation & Methods** Erik Hallgren: Innovation process is not enough Birgitte Rasmussen: Transdisciplinary strategising Mario Schaarschmidt: Corporate bottom-up innovation creation through social software applications	**Paper Jam: Organizing, Creativity and Knowledge sharing** Frido Smulders: Prelude for a social Triz Bengt Olsson: Languages for Creative Interaction Todd Lubart: Fostering creativity through mobile multimedia messaging (MMS)	Flemming Madsen: How Rock, RUC and RISØ transformed the strategies of Roskilde	Villads Keiding og Kristine Samson: Visionpool – Visual speech	Care Cubicle (Copenhagen Convention)	
	11.15-12.00	(continued)	(continued)	(continued)	Ranjan Malik: Orbit-shifting Innovation	(continued)	Helga Hohn & Marc Tassoul: Grumpy Participants		(continued)			Michael Larsen: Vision-based innovation in Vejle Municipality - "Vejle-dreams" or reality?	(continued)	(continued)	
Session 6 Wednesday	10.30-11.15	Ramon Vullings: Reducing Risk Aversion	Pia Koch: Enjoy working in the healthcare sector?	Nadia Duthiers & Inger Fog: The Health Care Game -a tool used for patient- and employee oriented quality development	**Paper Jam: Design, Creativity and Innovation** Brad Hokanson: Assessing and learning creativity Måns Molin: Design in innovation	Flemming Vang Sparsø: User involvement and co-creation in the food industry	Todd Lubart & Sylvie Courcelle Labrousse: Using new technologies to enhance creativity	**Paper Jam: Organizing Innovation & Strategy Creativity** Lingling Luo: The assessment creative climate and group creativity Canan Ceylan: The effect of the work environment on employee creativity for innovation. Model and evidence. The effect of the work environment on employee creativity for innovation. Model and evidence. Jeanine Porck: Genderitis! Gender issues in leading	Lars Ringe, Ole Vestergaard Poulsen & Steen Koldsø: LEGO® MINDSTORMS® Robot Lab	**Paper Jam: Creativity Models & Knowledge Sharing** Anna Maria Koeck: Creativity @ Work for steady innovation Julie Hermans-Pouplard: Research blogs: when trust matters Barbara du Perron: On-line co-creation	Rolf Smith: Seven levels of change - Different Thinking for Different Results	Pascal R. Greub: The Dragon Path	Per Olsen: Becoming a Co-Coach	Care Cubicle (Copenhagen Convention)	
	11.15-12.00	(continued)	(continued)	Sander Mulder: LaborLab, co-creation of a new Dutch work community		Mikkel B. Rasmussen: Less is more - using innovation to get rid of things we don't need	(continued)		(continued)		(continued)	(continued)	(continued)	(continued)	

Cases	
Tools	
Weird	
Crack the Nut	
Paper Jam	